

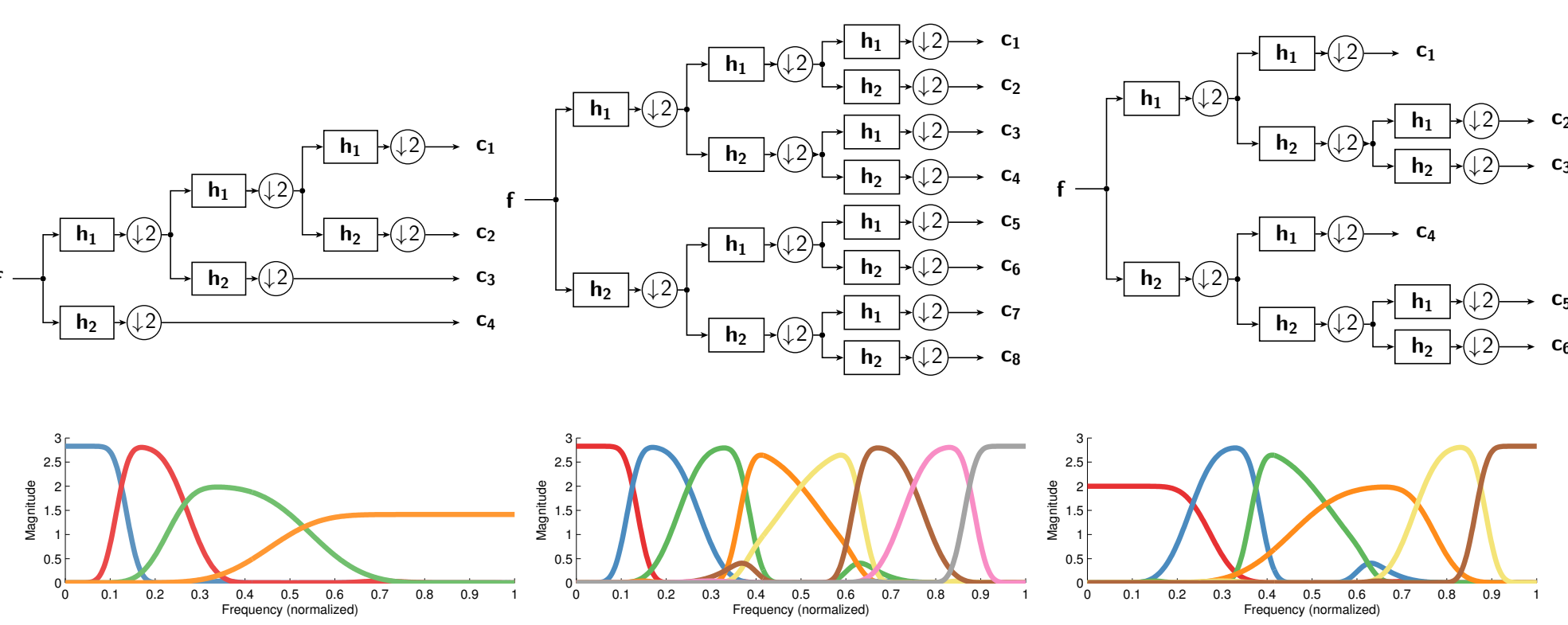
LTFAT is a Matlab/Octave toolbox for working with time-frequency **analysis**, **synthesis**, coefficient **manipulation** and **visualization**. It provides a large number of linear transforms including Gabor and wavelet transforms along with routines for constructing windows (filter prototypes). The toolbox is available freely under terms of GPLv3 at <http://ltfat.sourceforge.net>.

Toolbox overview

- Started by Peter L. Søndergaard in 2004.
- Current version 1.4.5.
- Official GNU Octave package since 1.4.2.
- Collection of TF transforms (and more):
 - Discrete Gabor transform
 - Windowed Modified Discrete Cosine transform, Discrete Wilson transform
 - Discrete Gabor transform with non-separable TF lattices
 - Nonstationary Discrete Gabor transform
 - Discrete wavelet transform and wavelet packets
 - General (oversampled) filterbanks
 - Constant-Q transform, Erblet transform
 - Spectrogram reassignment, window design
 - Classical Fourier analysis, signal processing, etc.
- MEX/OCT interfaces to a backend library in C language.
- You are welcome to contribute!**

Discrete wavelet transform and wavelet packets

Fast wavelet transform and tools for creating and working with general filterbank trees (wavelet packets).



Best basis selection, M -band wavelets, wavelet frames, library of wavelet filters. Undecimated versions of the transforms. Non-tree-shaped identical filterbanks, routines for calculating frame bounds, canonical dual and tight frames of redundant systems.

Frames framework

- Object oriented abstraction layer unifying access to different transforms in LTFAT.
- Matrix algebra of frames in \mathbb{C}^L **without matrices**.
- Fast algorithms whenever possible.

Columns of a $L \times \Lambda$ matrix \mathbf{F} form a frame in \mathbb{C}^L when frame bounds $0 < A \leq B < \infty$ exist with

$$A \|\mathbf{f}\|^2 \leq \|\mathbf{F}^* \mathbf{f}\|^2 \leq B \|\mathbf{f}\|^2$$

for all $\mathbf{f} \in \mathbb{C}^L$. Optimum frame bounds: $A = \sigma_{\min}^2(\mathbf{F})$, $B = \sigma_{\max}^2(\mathbf{F})$ (squares of min. and max. singular values of \mathbf{F}).

\mathbf{F} has therefore full row rank, coordinates \mathbf{c} of signal \mathbf{f} in \mathbf{F} such that $\mathbf{f} = \mathbf{F}\mathbf{c}$ are obtainable by right inversion of \mathbf{F} as $\mathbf{c} = \mathbf{F}^*(\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{f}$.

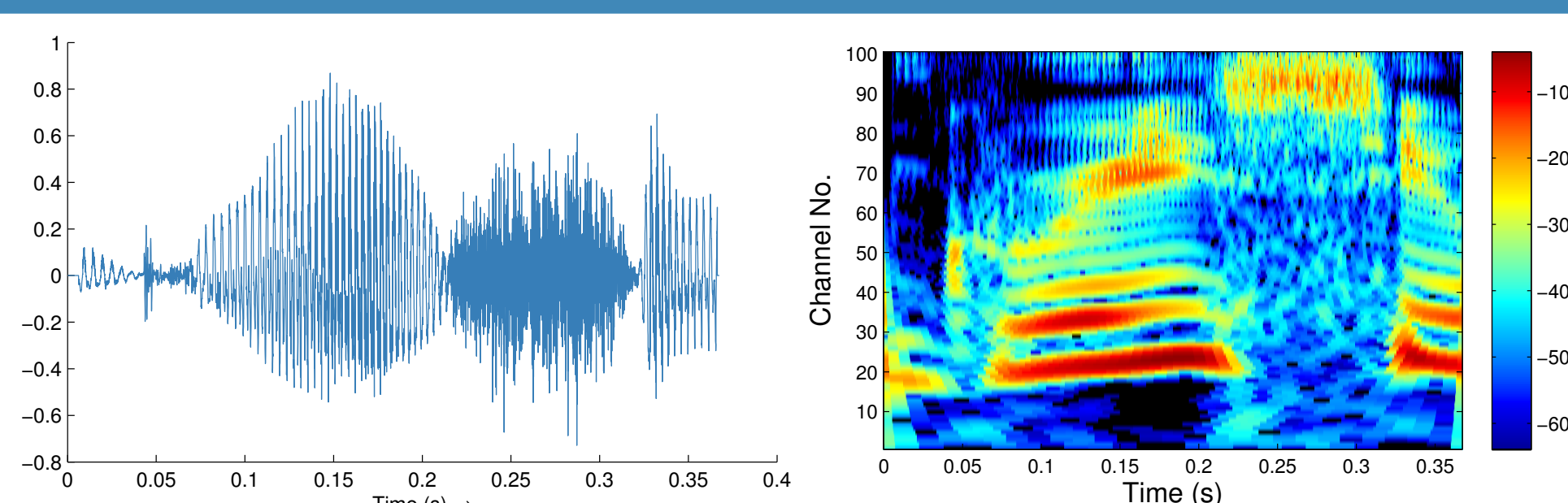
In LTFAT (no matrix)	Using matrices
$\mathbf{F} = \text{frame}(\text{'type'}, \text{params})$	\mathbf{F}
$\mathbf{c} = \text{frana}(\mathbf{F}, \mathbf{f})$	$\mathbf{c} = \mathbf{F}^* \mathbf{f}$
$\mathbf{f} = \text{frsyn}(\mathbf{F}, \mathbf{c})$	$\mathbf{f} = \mathbf{F}\mathbf{c}$
$\mathbf{F}_d = \text{framedual}(\mathbf{F})$	$\mathbf{F}_d = (\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{F}$
$\mathbf{F}_t = \text{frametight}(\mathbf{F})$	$\mathbf{F}_t = (\mathbf{F}\mathbf{F}^*)^{-1/2}\mathbf{F}$
$\text{framered}(\mathbf{F})$	Λ/L
$\text{framebounds}(\mathbf{F})$	B/A
$[A, B] = \text{framebounds}(\mathbf{F})$	A, B
$\mathbf{c} = \text{franitaer}(\mathbf{F}, \mathbf{f})$	$\mathbf{c} \approx \mathbf{F}^*(\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{f}$
$\mathbf{f} = \text{frsyniter}(\mathbf{F}, \mathbf{c})$	$\mathbf{f} \approx (\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{F}\mathbf{c}$

Remark:

$\mathbf{c} = \text{frana}(\text{framedual}(\mathbf{F}), \mathbf{f}) \Rightarrow \mathbf{c} = \mathbf{F}^*(\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{f}$ is known to be the solution of the problem:

$$\arg \min \|\mathbf{c}\|_2, \quad \text{subject to } \mathbf{F}\mathbf{c} = \mathbf{f}$$

Frames framework – test signal



A spoken word *greasy*. Recorded at 16 kHz, number of samples is 5880. Erblet spectrogram [3], frame type 'erbletfb'.

Frame analysis as the basis pursuit problem

Basis pursuit problem:

$$\arg \min \|\lambda \mathbf{c}\|_1, \quad \text{subject to } \mathbf{F}\mathbf{c} = \mathbf{f}$$

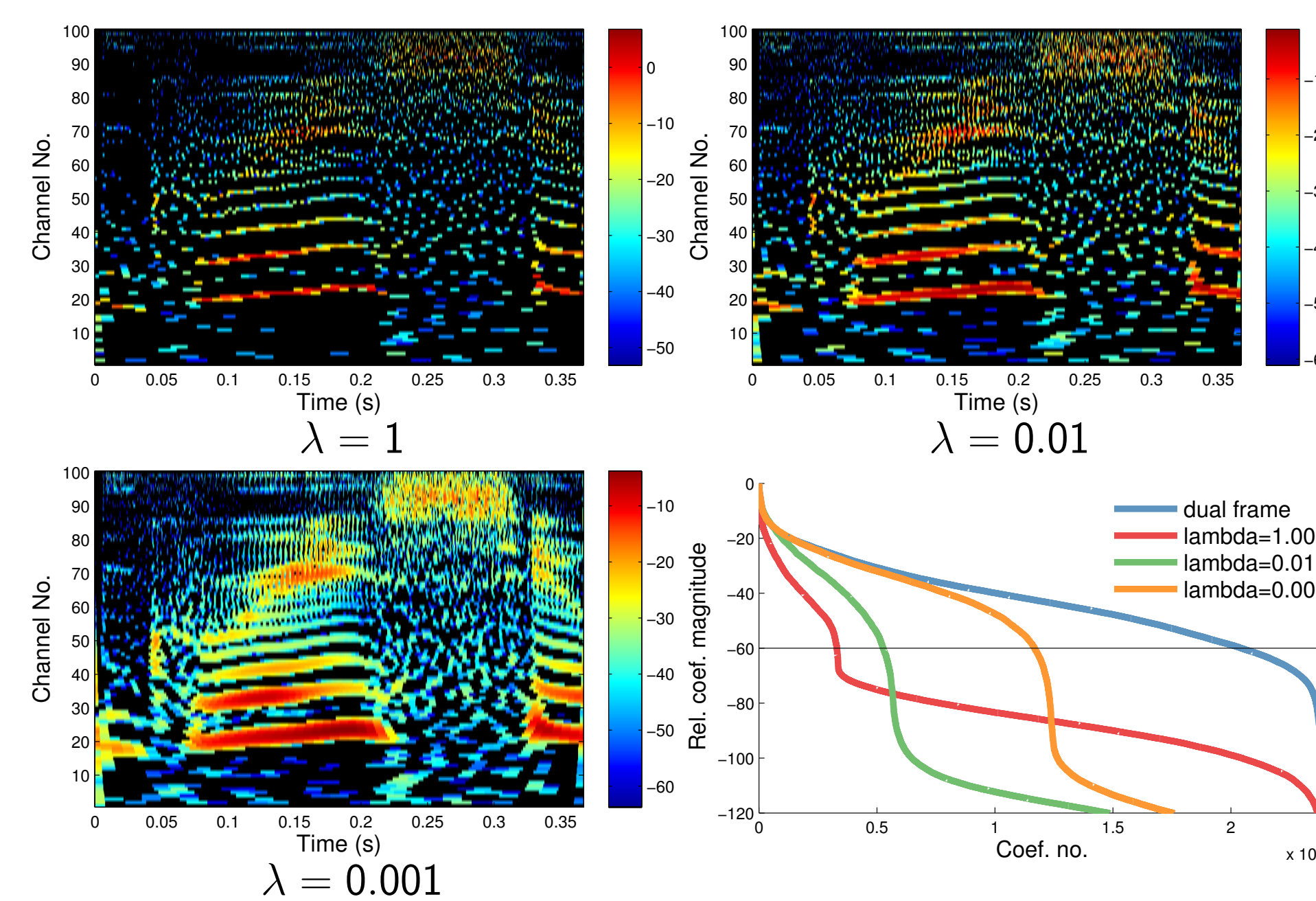
Split Augmented Lagrangian Shrinkage Algorithm – SALSA

- Initialize $\mathbf{c}, \mathbf{d}, \mu$
- repeat until stopping criterion is met
 - $\mathbf{v} \leftarrow \text{soft}(\mathbf{c} + \mathbf{d}, \frac{\lambda}{\mu}) - \mathbf{d}$
 - $\mathbf{d} \leftarrow \mathbf{F}^*(\mathbf{F}\mathbf{F}^*)^{-1}(\mathbf{f} - \mathbf{F}\mathbf{v})$
 - $\mathbf{c} \leftarrow \mathbf{d} + \mathbf{v}$

Remark: $\mathbf{F}\mathbf{c} = \mathbf{f}$ holds in each iteration.

Basic usage:

$\mathbf{c} = \text{franalbp}(\mathbf{F}, \mathbf{f}, \text{lambda});$



Frame analysis as the LASSO problem

LASSO or Basis pursuit denoising problem:

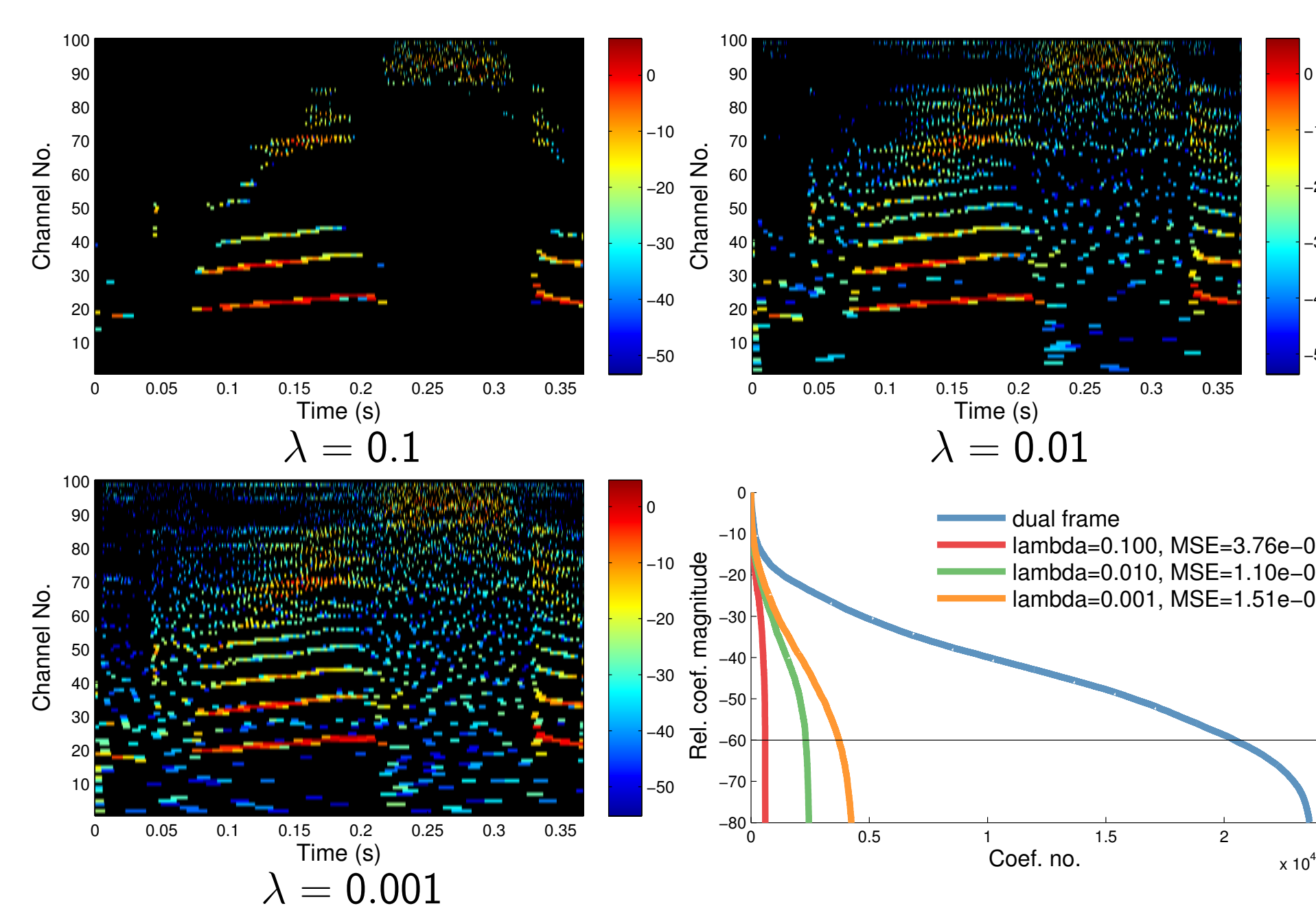
$$\arg \min \|\lambda \mathbf{c}\|_1 + \frac{1}{2} \|\mathbf{F}\mathbf{c} - \mathbf{f}\|_2^2$$

Fast Iterative Soft Thresholding Algorithm – FISTA

- Initialize $\mathbf{c}_0, \mathbf{z}, \mu, \tau_0 = 1, n = 1$
- repeat until stopping criterion is met
 - $\mathbf{c}_n \leftarrow \text{soft}(\mathbf{z} + \frac{1}{\mu} \mathbf{F}^*(\mathbf{f} - \mathbf{F}\mathbf{z}), \frac{\lambda}{\mu})$
 - $\tau_n \leftarrow \frac{1 + \sqrt{1 + 4\tau_{n-1}^2}}{2}$
 - $\mathbf{z} \leftarrow \mathbf{c}_n + \frac{\tau_n - 1}{\tau_n}(\mathbf{c}_n - \mathbf{c}_{n-1})$
 - $n \leftarrow n + 1$

Basic usage:

$\mathbf{c} = \text{franalasso}(\mathbf{F}, \mathbf{f}, \text{lambda});$



frsynabs – frame synthesis without a phase

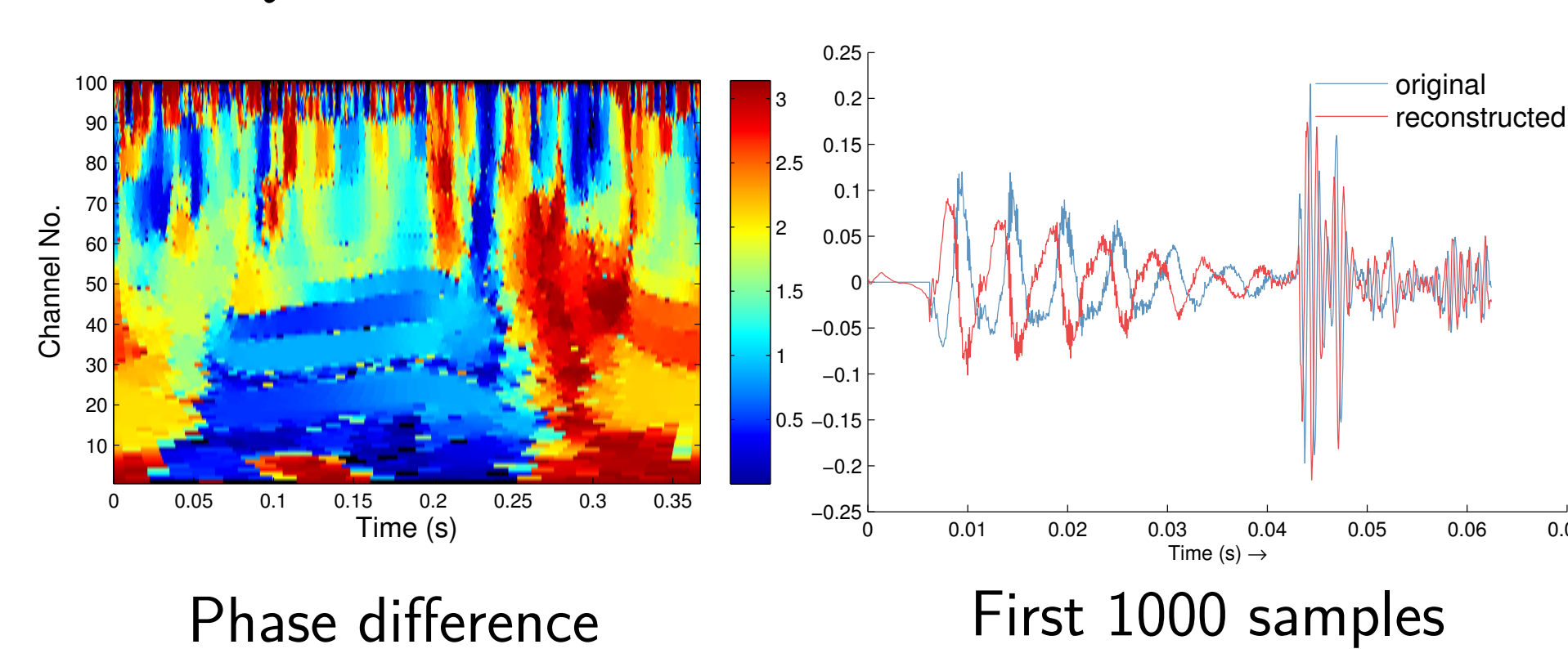
Problem: Find $\hat{\mathbf{f}}$ knowing $\mathbf{s} = |\mathbf{F}^* \mathbf{f}|$.

Griffin-Lim algorithm:

- Initialize $\varphi, \mathbf{c} = \mathbf{s} \cdot \exp(i\varphi)$
- repeat until stopping criterion is met
 - $\varphi \leftarrow \arg(\mathbf{F}^*(\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{F}\mathbf{c})$
 - $\mathbf{c} \leftarrow \mathbf{s} \cdot \exp(i\varphi)$
 - $\hat{\mathbf{f}} = (\mathbf{F}\mathbf{F}^*)^{-1}\mathbf{F}\mathbf{c}$

Basic usage:

$\mathbf{f} = \text{frsynabs}(\mathbf{F}, \mathbf{s});$



Blockstream processing programming interface

Allows the possibility for real-time audio processing directly in Matlab and Octave.

The block processing framework uses:

- Portaudio** – a free, open-source, audio I/O C/C++ library. An uniform way of working with audio I/O across operating systems. <http://www.portaudio.com>
- Playrec** – a MEX file providing an interface from Matlab to Portaudio. <http://github.com/PlayrecForMatlab>

Basic usage:

- $\text{block}(\text{source})$ – initializes the blockstream.
- $\text{p} = \text{blockpanel}(\text{params})$ – creates a control panel.

Repeat:

- $\mathbf{f} = \text{blockread}()$ – get next block of samples.
- $\text{blockpanelget}(\text{p}, \text{params})$ – get values from the panel.
- $\text{blockplay}(\mathbf{f})$ – play (possibly modified) samples.

Blockstream sources

$\text{block}(\text{source})$ options:

- 'file.wav' name of a wav file
- 'dialog' shows a file-chooser dialog to choose a wav file.
- 'rec' just record from a microphone/auxiliary input.
- 'playrec' record and play simultaneously.
- data input data as columns of a matrix for each input channel.

Some of the additional arguments:

- 'outfile', 'outfile.wav' together with blockwrite performs on-the-fly writing to a file.
- 'offline' initialization in offline mode.
- 'devId', [devIdOut, devIdIn] specifies input and output audio devices.
- 'playch', [chanNo] channels of the output device.
- 'recch', [chanNo] channels of the input device.

Block analysis and synthesis

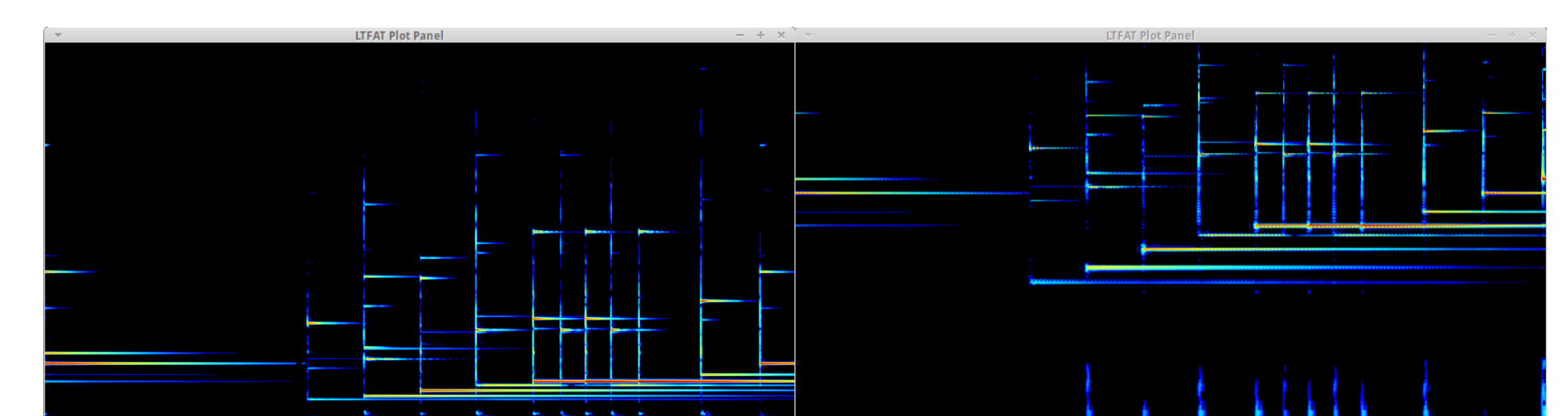
Main routines:

- $\mathbf{c} = \text{blockkana}(\mathbf{F}, \mathbf{f})$ – do frame analysis of a block of samples \mathbf{f} using frame \mathbf{F} .
- $\mathbf{f} = \text{blockksyn}(\mathbf{F}, \mathbf{c})$ – do frame synthesis of a block \mathbf{f} using frame \mathbf{F} .

Three approaches to blockwise analysis and synthesis:

- Direct** + works for most frames, + no additional delay – “bad” coefficients, – presence of block artifacts with coefficient modification.
- Slicing window (metawindow)** + works for most frames, + reduces block artifacts, – coefficient modification is not straightforward.
- Overlap-Save/Overlap-Add** + no blocking artifacts, + straightforward modification of coefficients, – compactly supported windows/filters are necessary.

Live demonstration



Other demos: sliding Erblets, vocoder effects, denoising, DGT multiplier, parametric equalizer.

References

- P. L. Søndergaard, B. Torrènsani, P. Balazs. *The Linear Time-Frequency Analysis Toolbox*. International Journal of Wavelets, Multiresolution Analysis and Information Processing, 10(4), 2012.
- Z. Průša, P. L. Søndergaard, N. Holighaus, Ch. Wiesmeyr, P. Balazs. *The Large Time-Frequency Analysis Toolbox 2.0*. (preprint), 2014. URL: <http://ltfat.sourceforge.net/notes/ltfatnote030.pdf>
- T. Necciari, P. Balazs, N. Holighaus, and P. L. Søndergaard. The ERBlet transform: An auditory-based time-frequency representation with perfect reconstruction. In *Proceedings of ICASSP 2013*, pages 498-502

Acknowledgment: Work presented in this poster was supported by the Austrian Science Fund (FWF) START-project FLAME (“Frames and Linear Operators for Acoustical Modeling and Parameter Estimation”; Y 551-N13).